

Introduction

Game-Based Assessment

Quizizz

(Ms. Shivani Sharma)

Quizizz is an online assessment tool that allows teachers and students to create and use one another's quizzes. After providing students with a unique access code, a quiz can be recorded live as a timed competition or used as homework with a specific deadline. After the quizzes have been completed, students can review their answers. Furthermore, the resulting data is compiled into a spreadsheet to give the instructor a clear visual of the students' performance in order to analyze trends in which areas might need the most focus in the future.

Kahoot

(Dr. Ritu Mago)

Kahoot! is a game-based learning platform, used as educational technology in schools and other educational institutions. Its learning games, "Kahoots", are user-generated multiple-choice quizzes that can be accessed via a web browser or the Kahoot app.

Kahoot! can be used to review students' knowledge, for formative assessment, or as a break from traditional classroom activities.

NOTE: You can use mobile apps for both the tools discussed here. Try to explore these yourself, if required.